BEYOND SKILLS CIRCULAR FOR SYSTEMIC DESIGN CHANGE





Agenda 14.8.2025

- Gathering
- Introduction of the team and project
- Overview of methodology
- Overview of course structure and topics
- Overview of recommended learning methods
- Next steps, availability of materials
- Conclusion and our feedback to the project
- Q&A (questions from the chat)

Ask a question in the Q&A chat!





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General Information

Title: Circular Design Training Module

Programme: Erasmus+

Action Type: Small-scale partnerships in adult education

Period: 01/09/2024 - 31/08/2025

Grant: 60 000 EUR





Aim of the Project

 The main goal in "Circular Design Training Module" project is to develop **educational content** that strengthens designers' ability and readiness to apply circular economy principles in their work.

• The curriculum of the materials aims to equip designers to evolve into circular design leaders within their respective industries. It focuses on understanding the interconnectedness of systems, the shifting role of designers, learning from those already implementing circular design principles, and effectively integrating circularity into specific design fields.





Target Group

Designers **currently on the job market** who didn't have a chance to study circular design at their academic institutions.

- Especially vulnerable are **young designers** who have just entered the job market
- Older product and graphic designers who have long since graduated, haven't had access to the upskilling possibilities
- Entrepreneurs- product owners





Outcomes

- Study of the current European practices related to circular design and foresight trainings
- Creation of a training module (15 ECTS) of circular design and future foresight that includes the script of the module (literature lists, canvases, tools, tasks, tests etc), courses with descriptions and teaching materials, available online.





Why? Barriers and Opportunities

Main barriers for Circular Design (inhibitors to integrate CD into the design process/practice)

- Lack of knowledge and understanding of circularity, LCA, systems thinking and regulations
- Lack of transparency and clarity of information of data and expectations
- Consumers willingness and ability to navigate the information and choices
- Financial barriers to entering the market
- Lack of understanding of the value of design overall

Main opportunities for Circular Design (drivers enabling CD into the design process/practice)

- Development of articulating the value of design (Revolution in the meaning of "designer")
- Exposing the data and making transparency and accountability the norm (such as data availability through DPP)
- New business models and approaches to developing design solutions
- Opportunity for a new field of design or practice approaches that legitimize design

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Why? Barriers and Opportunities





Workshop led by Leyla Acaroglu at Estonian Design Centre





- 1. Identifying the barriers and opportunities
- 2. Study of current circular design courses
- **3. Defining key drivers** derived from the needs & co-creating a module model (course structure) and themes based on identified needs in a joint workshop in Lahti, Finland
- **4. Iterative development** through workshops in both partner organizations (Tallinn, Estonia & Lahti, Finland)
- 5. Joint online **co-development** among partners
- Feedback and reflection from design professionals and stakeholders for further development (individual meetings)
- 7. Joint development workshop in Tallinn with partners and stakeholders
- 8. Finalizing and visualizing the overall concept
- 9. Next ->piloting the model







A summary of the current situation of available circular design study materials and the role of designers as change makers:

- Numerous e-learning platforms and courses have made the principles of circular design more accessible.
- Courses often focus on business development and sustainability practices
- There are materials targeted for designers, but it's still limited and emerging
- Circular design practices have not yet been fully integrated into mainstream design education
- Circular design practices have not yet become an integral part of designers' practical work
- Circular design focuses on improving the linear model





While existing circular design courses offer valuable insights into the circular economy, they should be complemented with specialized, up-to-date content that directly supports the practical needs of professional designers.











Workshop for co-creating the module model (course structure and defining the drivers) at LAB Institute of Design and Fine Arts

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- Supporting designers in a significant leap in circular and sustainable
 design competence requires a holistic approach
- Circular design expertise should be developed from the designer's perspective
- Improving the linear model and just adding circularity is no longer sufficient
- Simply increasing knowledge is not enough, systems thinking and futureoriented skills must be built
- A fundamental shift in mindset is needed
- The approach must start from an environmentally responsible position
- It must also respect the ecological limits of our planet





Why is this course different?

- Focus on the needs of the designer's profession
- "Level 2"
- Implementing methods in your own specific field
- Three perspectives: environment, people, businesses
- Systems thinking goes "Beyond circular design"





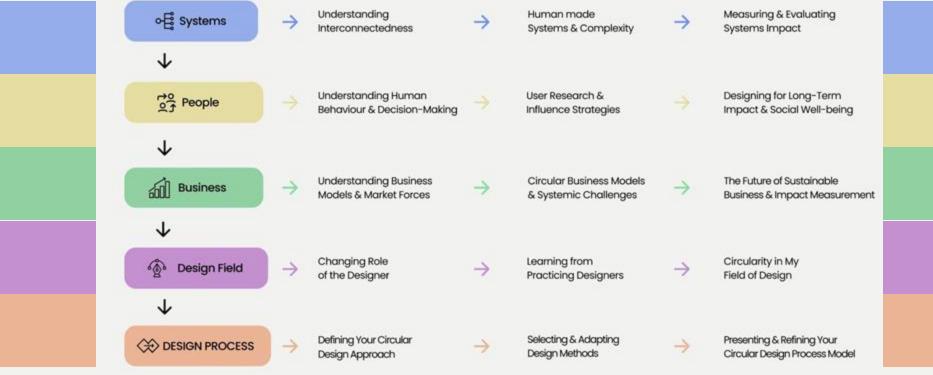
Learning outcomes

- Understand systems thinking
- Analyze complex interconnected systems (natural and human-made)
- Apply circular economy principles to design
- Develop new sustainable design strategies
- Measure and evaluate the environmental and social impact of design solutions
- Foster future-oriented design solutions
- Communicate design ideas effectively
- Adapt to the evolving role of the designer





Structure of the Course



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Module 1 **SYSTEMS**

1.1 Basics of Ecology: Understanding Interconnectedness

emphasizing natural systems, interconnectedness, and ecological sustainability.

1.2 Human-Made Systems and Complexity applies systems thinking to human-made systems, analyzing their complexities, material flows, and unintended consequences.

1.3 Measuring and Evaluating System Impact

provides methods for evaluating the impact of system-level interventions, examining governance, policy, and tools for assessment and adaptation.

- Understand complex interconnections: To move beyond linear thinking and recognize how natural, social, and technological systems are interconnected.
- Apply systems thinking: To use systems thinking tools and methods to analyze complex problems, identify leverage points for change, and design effective interventions.
- Make informed decisions: To evaluate the potential consequences of design decisions across different systems and time scales





Module 2 PEOPLE

2.1 Understanding Human Behavior & Decision-Making

Current crises are a human-problem

2.2: User Research & Influence Strategies How to conduct user-driven research

2.3: Designing for Long-Term Impact & Social Well-being

How to create impactful solutions

This module provides designers with the tools and knowledge to create solutions that are not only effective but also ethical, sustainable, and socially equitable, which are all essential aspects to consider.





Module 3 **BUSINESS**

3.1: Understanding Business Models & Market Forces

Fundamentals of economics

3.2: Circular Business Models & Systemic Challenges

Analyze the challenges and opportunities in transitioning to more sustainable business models.

3.3: The Future of Sustainable Business & Impact Measurement

Comprehend how businesses measure their social and environmental impact.

To equip designers with the knowledge, tools, and perspectives necessary to shape businesses into resilient, sustainable, and future-proof entities, by understanding business models, navigating systemic challenges, and driving the transition towards circular and sustainable practices.





Module 4 **DESIGN FIELD**

4.1 Changing role of the designer Identify how different industries require different design skills.

4.2 Learning from Practicing DesignersAnalyze how different design industries define and implement sustainability.

4.3 Circularity in my field

Develop a future foresight perspective on circularity in one's practice.

To equip designers with the ability to adapt to the evolving role of design, learn from practicing designers, and effectively integrate circular design principles into their specific fields.





Module 5 **DESIGN PROCESS**

5.1 Defining Your Circular Design Approach How you learn? Comparing design processes

5.2 Selecting & Adapting Design Methods How you work?

5.3 Presenting & Refining Your Circular Design Process Model

To guide designers in integrating their learning into a unique design process, strategy, and career path that aligns with their individual strengths and values within the context of circularity.





Recommended Learning Methods ICAP FRAMEWORK



PASSIVE

- reading
- listening
- · videos



ACTIVE

- highlightingtaking notes
- pausing
- understanding videos



CONSTRUCTIVE

- · structurizing
- summarizing
- setting relationships
- comparing



INTERACTIVE

- discussing
- · question sessions
- answer sessions







Availability of Materials

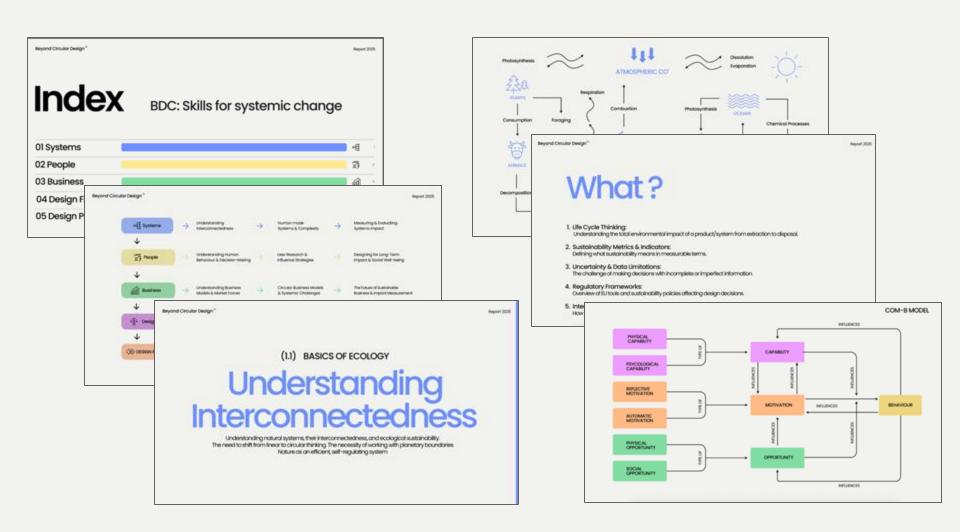
PDF of the course overview (report) will be sent to the participants after the webinar.

Materials will be available online by the end of September 2025.









Conclusion and Feedback

What are we proud of?

What still needs work?





Q & A

Ask a question in the Q&A chat!





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